THE WESTERN TIMES

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Western Frontier V2.5 Successfully Launches

Writer: Internal Affairs Supervisor Johnwickforlife

Loyal soldiers and citizens of the Ascendancy have waited months and months in anticipation for a new major update to the Frontier, dubbed the version 2.5 update, version 1 being the map originally released for TGWA V1 last Summer, and version 2 being the map released earlier this Spring. On May 1st, 2021 at 12:00 PM EST, The Western Frontier map update came to life, bringing a plethora of all new, all unique, and all improved technology, scripts, and terrain. The Vice Chancellor and Chief Engineer Master Axen have worked tirelessly to produce this new update, and without them, this mere dream would never turn into a reality.

When users first come across the game, they are greeted with a state of the art GFX that is aesthetically pleasing to the eye. When you launch the game the familiar GUI is shown but with the simple click of a button you are immediately immersed in a brand new town, updated obbies, terrific war grounds, and the most advanced technology in any WWII genre game. Included in this update, there is an entire revamped town which includes stores, restaurants, and a completely re-done recruitment center. Another major addition was a brand new obby. Soldiers including myself complained about the advanced obby being just as easy if not easier than the easy obby and Karolus answered with what is now known as the hell obby. Soldiers first climb a towering ladder to be welcomed with tricky obstacles that only get more advanced. On the frontier side of things an entirely new fighting ground has been completed. It is filled with trenches, bunkers, and an anti spawn camp script which blinds your screen with text prompting you to return to the fighting ground if you get too close to the raider spawn. In-game currency including war bonds allow you to earn money through killing raiders and in the future by completing missions. New technology including flares, land mines, artillery strikes, and more also made their debut within the current refurbishment. Within the walls of the town to the sand bags of the frontier, The Grand Western Ascendancy brings out a game unlike no other which will re-shape the development of the future WWII community.

Imperial Japanese Army Declares Total War

Writer: World News Supervisor TaikooStandard

The Imperial Japanese Army (IJA), a continuation of the more recognized IJA, has declared war against Nationalist and Communist China to take Chinese land, with unanimous approval from their legislative body, the National Diet, justifying this through a skirmish that the Chinese provoked at the Marco Polo Bridge. Multiple Chinese groups have been targeted by IJA, Nationalists and Communists alike, as IJA tries to reassert its dominance on the Chinese mainland.

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Internal Affairs

Marines Get Their Uniforms!

Writer: Internal Affairs Supervisor Johnwickforlife

After being first in line for uniforms, Marines have finally got their proper fitting. The Marine uniforms draw inspiration from british camouflage with vibrant greens and yellows that blend in perfectly with the new map. The uniforms have an outstanding look to them along with the webbing. Each regiment has their own unique webbing with 1st having a tan colored and 2nd having a green color. The uniforms stand out with their unique finish and Marine Patch on the left shoulder. The image below shows both regiments webbing along with the standardized look of the Marines uniform.

Airborne's 4th Regiment Shut Down

Writer: Internal Affairs Supervisor Johnwickforlife

Just recently, the 4th Airborne Special Warfare Regiment of the Airborne Corps was shut down due to lack of members. Former Commanding officer of this regiment, hicaptainworld, explains what this regiment was all about,
(Editor's note: This quote from hicaptainworld was taken before the regiment was shut down.)

"So 4th was actually initially just a normal regiment just like 3rd. It was staffed by a few officers who went inactive and therefore were removed. But the idea of an elite airborne fighting force was proposed by Apothecary about 2 weeks ago. He named the force Jump Team Alpha. Once the 4th regiment was dissolved JTA was transitioned to 4th and renamed 4th Special Forces Group (A) by me and our XO Mezap. The Jump Team idea is still going to happen within the regiment. Once I get some more Officers under me we will separate the enlisted men into Jump Teams, basically like a company of men. We have really only launched this week and have just started gaining soldiers and NCOs. Our newest NCOs are igothext and TheWhite_wind.

The 4th SFG(A) will be the most elite fighting force in the airborne and hopefully all of TGWA. We use a very selective 3 Phase process in order to weed out only the best and most loyal fighters. We are also known as The Legionnaires.
De Oppresso Liber!"

Internal PR within the New Frontier

Writer: Internal Affairs Supervisor Johnwickforlife

With the new release of the improved Frontier, an Internal Armed Forces PR was held to test out any bugs, unfair balances, and put to test the new cap point system along with the new technology. Hosted by Interstellar_War, this PR was not just a regular PR at our regular map but an exciting and action packed battle that lasted for around half an hour. In the beginning like any practice raid, teams were set and rallied into separate VC's. Leader of the raiders, RobinCulper made everyone rush B in the start. The raiders almost captured it, but due to losing men on the point, Robin told the whole team to respawn and to rush A. They did that and took the point in a short amount of time but then the game stalled out and raiders lost because of balancing issues with B. There was no cover to get to the point meaning you'd get instantly killed if you tried to get close. Thanks to Chief Engineer Axen, the raiders were equipped with land mines, artillery, and "banzi" sticks.

Western Frontier Gets DDoSed

Writer: Internal Affairs Supervisor Johnwickforlife

Several complaints about the new frontier game being DDoSed have risen within the Westen Comms. A DDoS attack is basically when a bunch of computers attack an ip or a server, overflowing it with requests and leading to it crashing. This is being deliberately done by hackers, likely carried out by enemies of the Ascendancy. The Vice Chancellor KarolusCulper responded with,

"It's alright, just shows how some other groups are extremely salty against us."

These attacks in the start were very weak and only caused the server to freeze for a while, but after the second attempt the server finally crashed. Players didn't seem to care however as after being crashed over three times there were still 40 people remaining eager to test out the new map. Chief Engineer Axen has responded to these attacks with the implementation of a lobby system to try to stop any future attacks.

Military Police Comeback?

Writer: Internal Affairs Supervisor Johnwickforlife

Military Police have seen a sharp decrease in personnel and activity as a result of the new army decree, which required those in serving in MP and another Corps to decide on staying in only one Corps, which meant many MP left for Airborne and Marines. Additionally, there was a purge of inactive members. BritomicCulper, XO of the MP however says that with the sharp decrease in membership, MP was still able to rally about half of their members at a recent inspection the day following the purge. Along with the new update, MP personnel are to be armed with handcuffs, TK pistols, and new uniforms that may make them the highest priority corps. MP is strong, but can it keep up with the demand?

The Grand Western Ascendancy Weapon Balances

Writer: The_gaming101

With the new weapons finally being released and tested, people quickly noticed how unbalanced the weapons were. The damage of the bolt actions rifles had been decreased while guns like the MG-42 and STG-44 kept their previously untested stats.When released people were immediately complaining that the bolt actions had become almost completely useless when faced against any of these other weapons. The unbalanced nature of the low DPS & Inaccuracy of the bolt action rifles as well as the broken, close to 0 spread of the LMG's were soon fixed and released on 3/5/2021. Several other changes were also included such as the buff to flamethrowers, nerf in range and spread but higher dps to the starter smg. With these new development changes, will the furious outbursts from the army be pacified or will new discoveries in broken weapons be found? Only time will tell.

World News

Imperial Japanese Army Declares Total War

Writer: World News Supervisor TaikooStandard

The Chinese National Revolutionary Army, which is the largest WW2 Chinese group and one of the Ascendancy's allies, is one of the Chinese groups targeted by IJA. Currently IJA is also enemies with another CNRA by Lillystru and the Chinese People's Red Army. Prior to the declaration of war by the Japanese, CNRA as well as a number of groups fought against the Korean Revolutionary Superstate (owned by the Richterians) until its shutdown in preparation for sci-fi Octavia.

Currently IJA's era is set in 1937 during the first stages of the Second Sino-Japanese War. Japanese WW2 groups have existed since 2013 and Gaiani, founder of IJA is considered to be the founder of the community. The original IJA shutdown in 2019 after activity slumped and many IJA groups were founded after that although they would all pale in comparison to the original IJA in terms of numbers and activity. However, with support of the original IJA veterans, a successor group was created, beginning a new chapter in the Japanese community.

The first CNRA group was founded in 2015 by Dr_SunYatSen and since then many other Chinese groups have been founded. ChiangKalShek's CNRA was founded by Sun_Takming, who is a veteran of the Western Allies and IJA (as DrNoob and Tomoyuki_Yamashieta). Sun's CNRA merged with Lillystru's CNRA which has existed since 2017. Sun's alt account Chiang_KaiiShek was deleted in February and shortly after Sun retired from the WW2 community.

The Chinese have already faced the wrath of the Japanese Army in a number of raids, with a huge difference between the two forces.

Koppenhausens Move To New Project

Writer: World News Supervisor TaikooStandard

During the past month, the Principality of Kroneland, a 10k member group shut down. Kroneland is run by the Koppenhausens, a WW2 dynasty that has been making groups since 2016. Majority of these groups have been Axis or neutral groups. This is the second time Kroneland shut down, with V1 shutting down in Spring 2020. Following the shutdown of Kroneland V1, the Koppenhauses moved to Greater Normandy alongside WilliamLancaster and then to the Holy All-Russian Empire of the Slavic Folk in Winter.

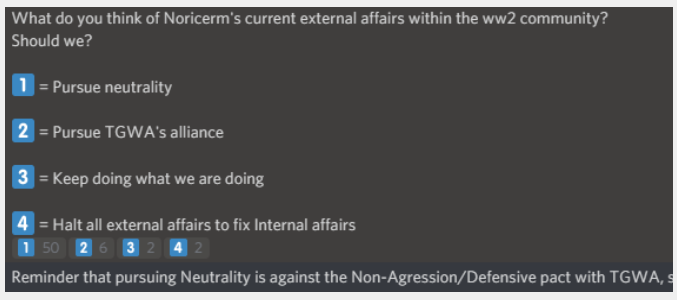
HARESF was a massive flop, with their map Narva remaining inactive for the rest of the group's existence and the group only reaching 1000 members. Following this a number of Koppenhausen loyalists deserted Lothair (the head of the Koppenhausens) and joined the Greater Alemannic Realm. This led to the relaunch of Kroneland around February 2021 as a temporary project for Koppenhausen loyalists although Lothair did not take charge but instead his 2ic, Walther.

It is most likely that the next group being launched by the Koppenhausens is a revival of the Principality of Alpenraum. Alpenraum was one of Lothair's previous projects in 2019. A number of the Koppenhausens' followers came from Alpenraum and was immensely successful with groups like the Duchy of Vienna copying its aesthetic.

Shown with HARESF and Kroneland, the Koppenhausens have recently been in a struggle to maintain daily activity unlike the Ascendancy, USM and Alemannia plus it is likely that Alemannia will initiate its 'One Realm Policy' and wage war on Alpenraum.

TGWA-Noricerm Pact Suspended

Writer: World News Staff HugoHarthur



Since March, the Ascendancy and Noricerm has been united under a non-aggression pact in which the Founder had high hopes both nations would prosper. The pact was signed so that both parties could cooperate against axis groups and toxicity from other sources. Under the co-signed treaty by delegates of both parties it is stated under section 4 "The Grand Western Ascendancy and the Noricerm Realm will provide military cooperation to each other as needed, working together against the forces of Axis and German Militarism." This section of the pact, however, was violated by the Noricerm Realm when they declared a change of heart, pursuing neutrality in an effort to appease the Grand Alemannic Realm, after numerous accounts of GAR's HC poached almost the entire Noricerm hicom.

TGWA's HC led by JonCulper responded by discussing a resolution to this problem with the remaining governing staff of Noricerm. In a joint meeting conducted at the Western Frontier a renewed treaty was once again signed by both parties for a more formidable bond between the two nations.

This alliance however has been suspended by TGWA after a recent poll conducted by the Realm's Grand Prince received a total of 50 votes to pursue neutrality and a miniscule 6 votes to pursue an alliance with TGWA. It has been made clear to officials that relations are put to a halt until further notice, since the officials of Noricerm have yet to decide amongst themselves what the best decision for their realm is.

The World News Team Needs You!

Writer: World News Supervisor TaikooStandard

Currently, the World News team only has 2 active staff members, me and HugoHarthur. It would be highly appreciated if you DMed me at Swire#1982 if you show interest in reporting on stories going on within the Roblox WW2 community and wish to join the World News staff.

Allied Airborne Revival

Writer: Director GuptaCulper

The 17k+ member group Allied Airborne has experienced a recent revival with a transfer of ownership from TonyGroce, a once famous figure in the community, to one of his generals, Flamecrow1200. TonyGroce is more widely known for owning the original Roblox D-Day game, which he created almost 10 and a half years ago. His Allied Airborne group has been on and off over the past few years in terms of activity, but he finally decided to give up the group on April 14th, stating that,

"I will be giving the group away to anyone who wants it that I feel will be able to progress the group much further and I will continue to fund the group and help out but i'm wanting to step down as commander cause I feel I do not have the time anymore. I work a full time job and doing a ww2 group just isn't something I can do as it's far more complicated to get right"

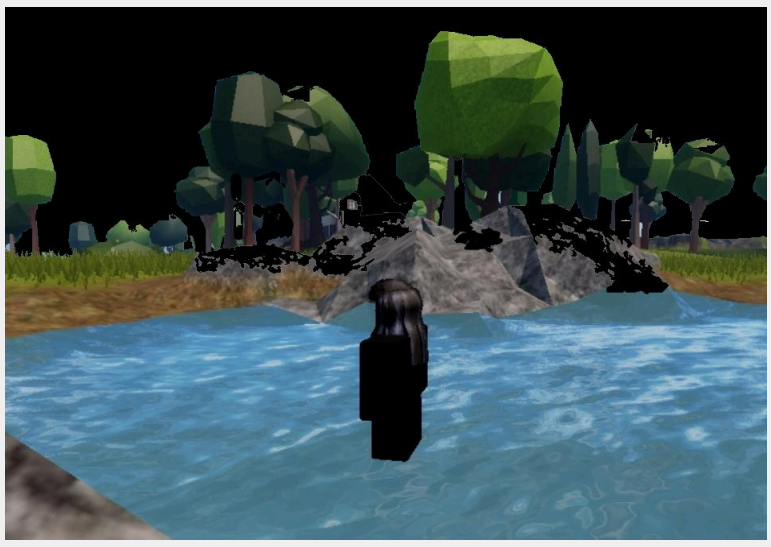
Flamecrow has been leading the group since this announcement on April 14th, and has released a new map, Camp Jack, and has somewhat launched the group with the remains of TonyGroce's funding.

Entertainment

The Water Walker

Writer: *Entertainment Supervisor RieVictrix*

Seven months ago, a happy couple got married and started living near a pond. But after a couple of months, they began hearing noises from a nearby pond at night. They didn't understand who or what was making the noise, but it was keeping them up all night. The couple wanted to figure out whatever or whoever was making that noise, so they hired a detective to investigate it. After a week had passed, the detective reported to them something unbelievable: there was a person walking on water on the pond. The couple were extremely terrified, so they contacted the CIB to investigate this paranormal phenomena. While the CIB did not release the results of their investigation, the pond is now mysteriously closed off to the public. One can only wonder what exactly happened in that pond.



The Clocks Stop Working

Writer: *Entertainment Staff firewolfy989898*

Around the town, clocks have suddenly stopped. It seems that time is frozen no one can tell when it is So the army has started throwing bread at the clocks trying to get them to work again, The rats came to eat the bread that the army threw at the clock, and Jons cat was eating fish that troopers and volunteers gave. People are still trying to fix the clocks on their own. It's most likely to be our enemies sabotaging our clocks. but it's more than likely that Someone's pet did it. Perhaps one of the cats, dogs or wolves around the town. And yes we do have wolves don't question it.

Mail Stealer

Writer: *Entertainment Supervisor RieVictrix*

Yesterday, an old lady stole a package containing a lot of cash from the train station. The military police tried to track her down, but she was too quick and ran off. A couple of weeks later, there was an old lady complaining that her mail was stolen. The military police deduced that this was the same old lady who stole the package. The military police acted as if they didn't know she was the criminal, and tried to ascertain where she hid all the packages that she stole. They followed her to the house, and broke down the door and barged in before the old lady had time to react. The military police arrested the old lady and returned all of the mail and packages to their rightful owner.

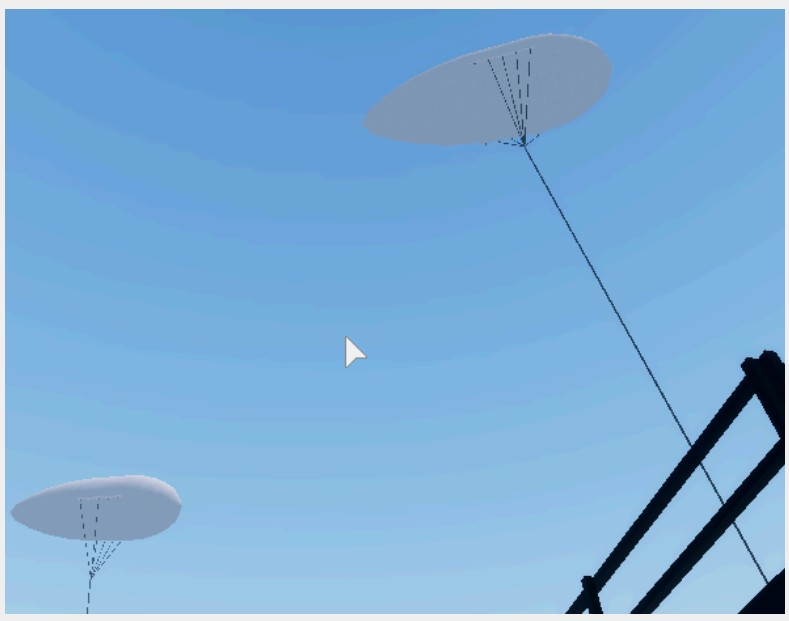
Murderer on the Loose

Writer: *Entertainment Supervisor RieVictrix*

Last night when people were asleep, a killer shot and killed a sixteen year old girl on the street, and left the gun in her hand. The townspeople are now terrified, and have requested additional patrols from the military police so that the town will be protected from thugs and criminals. The CIB is currently investigating the murder and will hopefully close the case by next week.

The Real Reason for the Balloons Above the Town

Writer: *Director GuptaCulper*



Within the Western Frontier, there are several blimp-like balloons that surround the town. Many citizens and soldiers alike question why we have these frivolous balloons. The Ascendancy Government purports that these balloons prevent enemy aircraft from flying over and bombing the town, but finally this coverup will be exposed. The real reason these balloons exist is to block out the sun and provide shade for the people of the Ascendancy. These balloons have been strategically placed to create areas of shade on the ground for our beleaguered soldiers and citizens, acting as a respite from the relentless heat of the sun. The sun never sets on the Western Frontier (literally as well as figuratively), so our people are always roasting under the sun's rays. The Ascendancy Government has rationalized that they can use these balloons to provide cool shade to the drenched soldiers. One can only wonder if these balloons are actually being used for good, or if they are being used to control the people of the Ascendancy.